

참가번호:

선수명:

헤드 심사명:

라운드:

Part I - Station Evaluation At Start-up

Part II - Coffee Information, Presentation, Customer Service Skills

Part III - Espresso Evaluation

Time : g
Waste : g

Time : g
Waste : g

Crema	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Taste	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Flavour	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Tactile	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Part IV - Milk Beverage Evaluation

Time : g
Waste : g

Time : g
Waste : g

Visual	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Taste	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Flavour	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

MILK ml / oz

Part V - Signature Beverage Evaluation

Time : g
Waste : g

Time : g
Waste : g

Explained / Introduced / Prepared	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Appealing Presentation	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Functionality	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Creativity and Synergy	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Taste	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Flavour	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Ingredients verified (no alcohol used)	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Part VI - Technical Evaluation, Station Management

Part VII - Station Evaluation at End

Within timeframe of 15 minutes: **Yes** or **No** If "No" total seconds over time: seconds

TOTAL TIME:

Negative Points: -60 Max.

Transferred totals from all Six score sheets: Two Technical Scores + Four Sensory Scores (- Overtime) = Competitor's Total Score

T1 + T2 + S1 + S2 + S3 + S4 (-) Minus Overtime TOTAL SCORE = -60 Max.